2019 LAGOS TOURNAMENT RULES

*FA Laws Of The Game are in effect.*

1. A maximum of 3 touches

2.   Teams are 7-a-side with a maximum squad of ten

3.   Three flexi-subs are permitted

4.   Ball size and type must consist of a size 5 regular

5.   Players must refrain from openly wearing jewellery or watches. Tape may be used to cover rings

6. The goalkeeper must wear a top that distinguishes them from the other members of the team

7. Substitutes must wear a top that distinguishes them from the other members of the team until they are called in to play

8.   Running or jogging on or off the ball is not permitted by **ANY** player

9.   The format is minimal-contact football

10. The head height restriction shall be set at shall be set at the height of the goal frame. The whole of the ball must exceed the head height restriction to be deemed an infringement

The referee shall have sole interpretation on the ball exceeding the head height restriction

If a ball deflects off a player and exceeds the head height restriction, a free kick is awarded to the opposite team

If a ball deflects off the goal frame and exceeds the head height restriction, the ball is retained by the goalkeeper

If in the process of a save the goalkeeper deflects the ball above head height and out into open play, the ball is retained by the goalkeeper

If the ball is deflected over the head height restriction and out of play on pitches that contain goal lines by the defending goalkeeper, a corner is given

If in the process of a save by the goalkeeper and the ball is deflected above head height within the penalty area and crosses the goal line, a goal shall be awarded

If the goalkeeper is deemed to have deliberately caused the ball to exceed the head height restriction a free kick is given to the opposing team 3-metres outside of the penalty area as close to where the infringement occurred

Players are not permitted to head the ball in any circumstance

11.     All free kicks are indirect

Infringements awarded to the attacking team that occur close to the penalty area line must be moved back 3-metres from the penalty area line

12.  Opposition players must be 3-metres from the ball in all dead ball situations

13.  A drop ball may be used to resume play when it is not evident a decision can be reached to determine possession; or in the event of a sudden halt in play

14.  A coin toss shall be used at the start of a game to determine which team has kick-off. A team not winning the toss shall elect as to which end they shall play from

15.  A goal cannot be scored directly from the kick-off

16.  If the pitch contains touchlines a kick-in shall replace a throw-in

17.  If a pitch contains goal lines corners are in play

18. Tackling

Slide tackling and slide blocking are not permitted

Outfield players may not play the ball whilst grounded. A goalkeeper may play the ball whilst grounded

’Crowding’ (two players vs one) is not permitted

’Cornering’ a player is not permitted. A player boxed in the corner must be allowed to turn

Shoulder charging or barging is not permitted

Players may not physically step across an opponent to gain an advantage or deny that player access to the ball or position

Tackling must be clean and with minimum contact

Tackling from behind is not permitted

Reckless or over-excessive intent without contact is an infringement

19. Outfield players may not enter the penalty area intentionally

20. An attacking player may not enter the opposing penalty area except by momentum

A penalty is awarded if a defending player enters the penalty area deliberately to gain position to another part of  the pitch for any reason; to play the ball back to the goalkeeper; to block a shot on goal; or deny a clear goal scoring opportunity. When a defending player enters the penalty area inadvertently, has gained no advantage or does not affect play, no penalty can be awarded and play continues

If two opposing players come into contact on the penalty area line and the defender enters the penalty area not by their own volition, no penalty can be awarded

21. Once the goalkeeper has control of the ball they have a maximum of 6 seconds before they have to release it.

22.   Goalkeepers may not egress from the area except by momentum - in such cases a penalty is awarded to the opposition

If in the process of making a save the goalkeeper’s lower half egresses the area, but the upper half and the ball are retained within the penalty area, play shall continue

23.  The goalkeeper may elect to either throw the ball out under-arm (a bowling action) or kick it out from the ground. Drop kicks are not permitted

24.  If the ball exceeds the head height restriction from a goalkeeper’s throw or kick (except in the process of making a save) a free kick is awarded to the opposing team to be taken 3-metres outside the penalty area as close to where the infringement took place

25.  The whole of the ball must be over any pitch line to be considered in any circumstance for determination in due process

26.  A ball on the penalty area line is considered live

27. For a “kick in” the ball and the player’s feet shall be on the touchline or on the ground outside the touchline

28. A player taking a kick-in must not have a foot encroach the playing area

29.  A one-step penalty is used for a spot kick. Any penalty not taken by a pure one-step motion shall be deemed invalid and retaken

30.  There is a restriction on pass backs to the goalkeeper if they have directly received the ball from the goalkeeper. Two players must have touched the ball before it can be played back

31.  Goalkeepers cannot score a goal

32.  Goals can be scored from any outfield position

33.  A two-minute sin bin time out is in effect for any three running infringements or any infringement the referee deems worthy of such. Players sanctioned a sin bin must serve two minutes of actual playing time. If play is halted for any reason, the sin bin clock also ceases until play resumes

Players returning from a sin bin time out have a further totting up process resume. Should a second time out occur to the same player, that player is shown a blue card then a red card and plays no further part in that match

34.  A player shown a red card shall play no further part in that match

A player shown a red card for violent conduct shall play no further part in the tournement.

A red carded player may not be substituted